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| **Cyberloafing Level of University Students** | 1= Never | 2= Rarely | 3= Sometimes | 4= Often | 5= Always |
| 03 I often check for instant online messaging apps (WhatsApp, Messenger, etc.). |  |  |  |  |  |
| 04 I frequently check notifications on my social media (Instagram, Facebook, Twitter,TikTok, etc.) accounts. |  |  |  |  |  |
| 05 I play games (Fortnite, PubG, Minecraft, etc.) that more than one person can play over the internet. |  |  |  |  |  |
| 06 I play digital games (candy crush, angry bird, arcade games, etc.) that do not require an internet connection. |  |  |  |  |  |
| 07 I download games or apps |  |  |  |  |  |
| 11 I browse through social media (Instagram, Facebook, Twitter, TikTok, etc.) posts. |  |  |  |  |  |
| 12 I canvass my friends' social media (Instagram, Facebook, Twitter, TikTok, etc.) profiles |  |  |  |  |  |
| 13 I share text, photo, video etc. on social media (Instagram, Facebook, Twitter, TikTok, etc.). |  |  |  |  |  |
| 14 I like and comment on social media (Instagram, Facebook, Twitter, TikTok, etc.) posts. |  |  |  |  |  |
| 15 I share stories on social media (Instagram, Facebook, Twitter, TikTok, WhatsApp etc.). |  |  |  |  |  |
| 24 I read digital texts on the issue covered in the course. |  |  |  |  |  |
| 25 I watch videos on the subject covered in the lesson. |  |  |  |  |  |
| 26 I try to find the answer to a question asked during the lesson on the Internet |  |  |  |  |  |